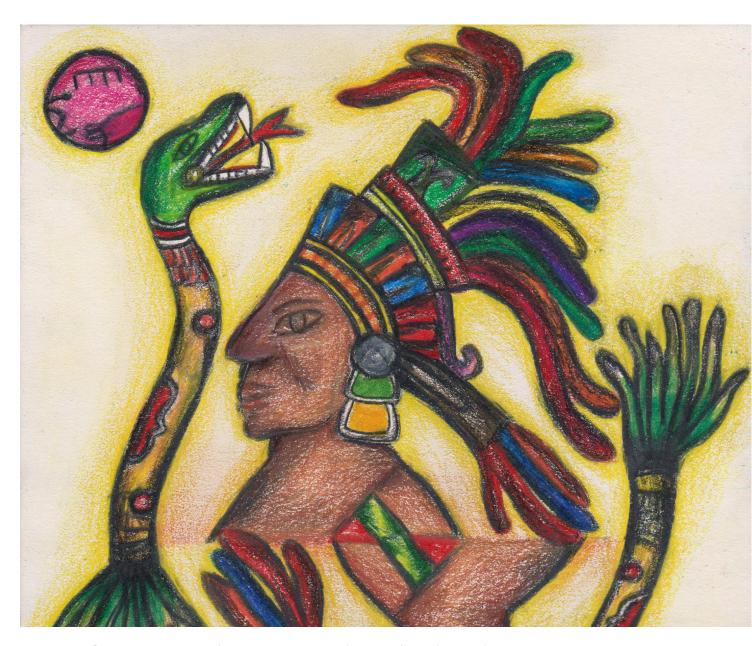
PLAYING CARDS



Design a playing card of the leader of an ancient civilization.

EXPECTATIONS



Guiding Question:

What do leaders look like?

Your submission must...

Include the design of a leader of an ancient civilization.

Include a symbol for the suit of the playing card.

Include the use of civilization's alphabet.

Be completed using only colorpencils.

Refer to Rubric for more

PROCEDURES



Investigate:

Research the social structure, clothing, and alphabet of an ancient civilization. In your sketchbook, document and cite your findings.

Plan:

Sketch a design of the leader of an ancient civlization.

Decide what type of garment the leader will be depicted in.

Decide the color scheme that you will use.

Practice blending and layering color pencils.

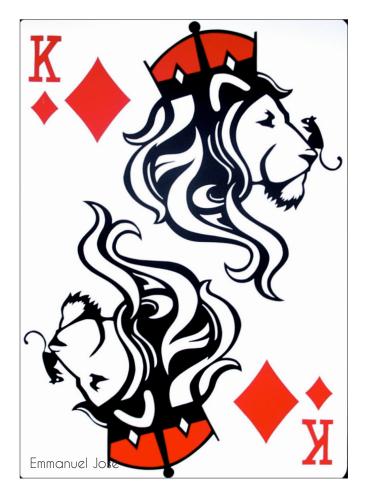
Create:

Design a 5" x 7" playing card of the leader of the ancient civilization that you researched.

Evaluate:

In your sketchbook, write a 1 paragraph reflection about your finished work. What parts of your research were translated into the playing card that you designed? What color pencil techniques did you learn? Were you successful? How could you improve?

RESOURCES



Reference Artists:

Emmanuel José Karl Korab

Rihards Zarinš

Ancient Civilizations:

Ancient Egypt

Ancient Greece

Ancient Rome

Aztec

Toltec

Mayan



